

# Design a Crew Exploration Vehicle

## DESIGN challenge

*To design and build a Crew Exploration Vehicle (CEV) that will carry two - 2 cm sized passengers safely and will fit within a certain volume (size limitation). The CEV will be launched in the next session.*



### OBJECTIVE

*To demonstrate an understanding of the Engineering Design Process while utilizing each stage to successfully complete a team challenge.*

### PROCESS SKILLS

*Measuring, designing, evaluating*

### MATERIALS

*General building supplies*

*Mailing tube, oatmeal canister, or small coffee can (used as size constraint)*

*2 plastic people (i.e. Lego)*

### STUDENT PAGES

*Design Challenge*

*Ask, Imagine and Plan*

*Experiment and Record*

### PRE-ACTIVITY SET-UP

Select a size constraint (mailing tube, oatmeal canister or coffee can). Fill in the sentence on the Design Challenge so students will know what the size constraint is for their CEV.

## MOTIVATE

- Show the NASA BEST video titled “Repeatability”:  
<http://svs.gsfc.nasa.gov/goto?10515>
- Ask the students why it is important to test their own designs.

## SET THE STAGE:

# ASKIMAGINE &PLAN

- Share the *Design Challenge* with the students.
- Remind students to ask questions and brainstorm ideas, then break into teams to create a drawing of a CEV. All drawings should be approved before building.

## CREATE

- Challenge the teams to build their CEVs based on their designs and to keep within specifications.
- Visit each team and test their designs to ensure they fit within the size specifications of the cylinder you are using.

## EXPERIMENT

- Each team should conduct two drop tests from about 1 meter. The students can simply hold the CEV model over their heads and drop it. They should record their results after each test, and note what changes they plan to make as a result of the drop test.

## IMPROVE

- After each drop test, the students should improve the CEV models based on the results of the experiment.

## CHALLENGE CLOSURE

Engage the students with the following questions:

- *What was the greatest challenge for your team today?*
- *Why was it important that the hatch stay closed during the Drop tests?*
- *What process will your CEV undergo that makes it important for the astronauts to stay secured in their seats?*

## PREVIEWING NEXT SESSION

Ask teams to bring back their CEV model for use in next session's challenge. You may want to store them in the classroom or have one of the facilitators be responsible for their safe return next session.

Ask teams to think about potential launch mechanisms before the next session. Tell them they will be building a launcher out of the standard materials that have been available to them, including large rubber bands.



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Design a CEV  
**Teacher page**